



3D PRINTING TECHNOLOGY BASED ON THE DEVELOPMENT MODEL OF CULTURAL AND CREATIVE PRODUCTS ON UNIVERSITY CAMPUSES

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Abstract. Adequate 3D printers, scanning equipment, and other related hardware are fundamental. This includes ensuring a variety of printers to handle different materials and printing techniques. This research explores the innovative application of 3D printing technology in developing cultural and creative products within the university campus environment. The study begins with an analysis of current 3D printing technologies, emphasizing their adaptability, cost-effectiveness, and potential for customization. It then delves into the unique aspects of university campuses as hubs for creativity and cultural expression, arguing that these spaces provide an ideal testing ground for new applications of 3D printing. The core of the research presents a novel development model tailored for university settings. This model integrates 3D printing technology with the dynamic cultural and creative landscape of campuses, focusing on products that resonate with the academic community's unique needs and values. It includes case studies from various universities, showcasing successful implementations of the model, ranging from art installations to practical gadgets enhancing campus life. Significant findings include the model's flexibility in accommodating diverse creative ideas and its role in fostering a culture of innovation among students and faculty. The research also addresses challenges such as resource allocation, intellectual property issues, and the need for interdisciplinary collaboration.

Key words: 3D printing, creative products, Art printing, practical gadgets, University art gadgets.

1. Introduction. 3D printing has revolutionized the way prototypes are developed in various industries, such as automotive, aerospace, and consumer goods. It allows for rapid production of prototypes, enabling faster design iterations and innovation. Traditional manufacturing methods can be limiting when it comes to creating complex shapes. 3D printing enables the creation of intricate designs and personalized products, which is particularly significant in fields like biomedical engineering (e.g., custom prosthetics) and architecture. This printing can reduce manufacturing costs, especially for small batch production, where traditional manufacturing might be prohibitively expensive due to the need for specialized tooling. It allows for on-demand production, reducing the need for large inventories and enabling more efficient supply chain management. By reducing material waste and allowing for the use of recyclable and biodegradable materials, 3D printing can be a more sustainable manufacturing method. It also potentially reduces the carbon footprint associated with transportation in traditional manufacturing supply chains. Some studies indicate that 3D printing can be more energy-efficient than conventional manufacturing methods for certain products, further contributing to its environmental benefits. In a society increasingly focused on personalized products, 3D printing allows consumers to have items tailored to their preferences, which aligns well with current cultural trends.

In the evolving landscape of technological innovation, 3D printing has emerged as a pivotal force, particularly in the realm of product development and manufacturing. This research focuses on harnessing the potential of 3D printing technology in the unique setting of university campuses, aiming to integrate it into the development of cultural and creative products. University campuses are not only centers of education and research but also fertile grounds for cultural expression and creativity. The convergence of diverse disciplines, ideas, and people on campuses creates a dynamic environment ripe for innovative applications of new technologies. This research recognizes the untapped potential of 3D printing in such a setting, where it can be utilized not just as a tool for creation but as a catalyst for cultivating a culture of innovation and creativity.

The rapid prototyping capabilities of 3D printing, combined with its cost-effectiveness and flexibility, make it an ideal technology for developing customized, creative products. These products could range from art

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installations that enhance the aesthetic appeal of campus spaces to practical gadgets that address specific needs of the campus community. The versatility of 3D printing allows for the exploration of complex designs and forms, previously unattainable through traditional manufacturing methods, thus opening new avenues for creative expression.

3D printing technology, while revolutionary in many aspects, does face several challenges that are important to consider, especially from a managerial accounting perspective:

High-quality 3D printers and the materials they use can be expensive. This includes not just the initial investment but also the ongoing costs of materials, which may be specialized or proprietary.

Despite advancements, 3D printing is still limited in the variety of materials that can be used effectively. This limits the range of products that can be manufactured using this technology.

While 3D printing can produce highly detailed objects, issues with precision and quality control can arise, especially in mass production. Inconsistencies in product quality can lead to increased waste and cost.

3D printing is often slower compared to traditional manufacturing methods, particularly for large volumes. This can be a significant drawback for mass production needs.

The operation of 3D printers requires technical knowledge and skills. This necessitates investment in training and potentially hiring specialized staff, which can be a significant cost factor.

3D printing raises unique challenges in terms of intellectual property protection, as designs can be easily replicated and distributed without authorization.

The sustainability of materials used in 3D printing and the energy consumption of the printers themselves are environmental concerns that need to be addressed.

This study aims to explore and establish a development model that leverages 3D printing for the creation of cultural and creative products in the university setting. It will investigate how this technology can be effectively integrated into campus environments, considering factors such as resource allocation, sustainability, and interdisciplinary collaboration. The research will also address the challenges and opportunities associated with implementing such a model, including intellectual property considerations, technological limitations, and the need for skill development among students and faculty.

The significance of this research lies not only in its practical applications but also in its potential to inspire a shift in how universities approach the integration of technology, culture, and creativity. By exploring the intersection of 3D printing technology with the cultural and creative aspects of university life, this study aims to provide a blueprint for how universities can foster an environment of innovation and creativity, making them not just centers of learning but also hubs of ground breaking product development.

1.1. Motivation. The past decade has witnessed significant advancements in 3D printing technology, including improvements in print resolution, speed, and the variety of usable materials. These advancements have expanded the scope of 3D printing from simple prototyping to the creation of complex, functional products. Exploring these capabilities within a university setting can pave the way for novel applications that align with academic creativity and innovation. Customization is a cornerstone of 3D printing. However, tailoring products to specific cultural and creative needs on campuses presents technical challenges, such as optimizing design software for non-specialists and ensuring print quality consistency. Addressing these challenges is crucial for the successful implementation of a campus-based 3D printing model.

The choice of materials in 3D printing has a profound impact on both the quality and sustainability of the produced items. Research into biodegradable, recycled, or otherwise environmentally friendly materials is a technical endeavor with significant implications for sustainable campus initiatives. Integrating 3D printing into university campuses necessitates a technical fusion of various disciplines. Engineering, design, material science, and information technology must converge to create a holistic development model. This interdisciplinary approach poses both a challenge and an opportunity for technical innovation and education.

A key aspect of this research is understanding and overcoming the barriers to technological accessibility. This includes developing user-friendly interfaces and training programs to enable students and faculty from non-technical backgrounds to engage with 3D printing technology effectively. Investigating the scalability of 3D printing projects in a campus environment is a technical challenge. It involves assessing the resource allocation, including printers, materials, and maintenance, and developing strategies to scale projects from individual prototypes to larger production runs. With the rapid evolution of technology, ensuring that the 3D printing

model remains adaptable and future-proof is a significant technical consideration. This involves staying abreast of technological advancements and being flexible in integrating new improvements into the existing framework.

1.2. Objective and contribution. Main objective of the research is,

1. This objective focuses on exploring how 3D printing technology can be integrated into the university setting, specifically for the development of cultural and creative products. It includes assessing the technical feasibility, resource requirements, and potential barriers to implementation.
2. Aimed at creating a replicable and sustainable model for using 3D printing in the creation of culturally and creatively significant products on campuses. This includes considerations for environmental sustainability, cost-effectiveness, and long-term viability.
3. This objective seeks to establish a framework for interdisciplinary collaboration between departments such as engineering, design, arts, and computer science, leveraging the diverse expertise of the university community in the 3D printing process.

The contribution of the work is

1. The research will contribute to the broader understanding of how 3D printing technology can be applied in non-traditional settings, particularly in educational and creative environments.
2. By developing a model for integrating 3D printing into university campuses, the research provides a blueprint that can be replicated and adapted by other educational institutions.
3. The study's focus on interdisciplinary collaboration will contribute to educational methodologies, demonstrating how various disciplines can converge in practical applications like 3D printing.
4. Contributions to sustainable practices in 3D printing are a key aspect of this research, offering insights into environmentally responsible manufacturing within an academic setting.
5. The research is expected to yield innovations in design techniques and material science, particularly in creating culturally and creatively significant products.

2. Literature work. A study by Smith and Lee[15] examined the integration of 3D printing in university engineering programs. They found that hands-on experience with 3D printing significantly enhanced students' understanding of design and manufacturing processes. Rose et al.[19] conducted a comprehensive analysis of sustainable practices in 3D printing within academic institutions. Their research highlighted the potential for using recycled materials in 3D printers to reduce waste and promote environmental sustainability.

A qualitative study by Patel and Gomez[7] explored interdisciplinary collaborations in 3D printing projects, involving art, design, and technology students. They found that such collaborations fostered creativity and innovation, leading to unique and practical product designs. Research by Huang and Choi [8] focused on the latest technical advancements in 3D printing, such as improved printing resolution and speed. They discussed how these advancements could be leveraged in university settings for more efficient and intricate product creations. A case study by Rodriguez [18] explored the cultural impact of 3D printing in a university setting. The study highlighted how 3D-printed artifacts were used in campus art exhibitions, blending technology and cultural expression.

In their economic analysis, Turner and Zhao[1] investigated the cost-effectiveness of implementing 3D printing labs in universities. They concluded that while initial setup costs are high, the long-term benefits and potential revenue streams from intellectual property can be significant. A study by Kim and Fernandez[13] focused on how 3D printing allows for the customization of products for university use, such as tailor-made lab equipment or personalized campus merchandise, enhancing both utility and engagement among students and faculty. Finally, a survey by Davis and Wang[15] identified key barriers to the widespread adoption of 3D printing in university settings, such as lack of technical expertise, funding challenges, and resistance to change in traditional educational models.

Jesus, M. et al. [12] and Higuera, M. et al. [10] explored the use of 3D printing in rehabilitating and preserving cultural heritage. They emphasized the technology's potential in accurately restoring and replicating historical artifacts and architectural elements, offering new methods for conservation. Enkin, E. et al.[6] and Berrett, B.E. et al. [4] discussed the integration of 3D printing in educational settings, particularly emphasizing project-based learning and reality modeling of campus environments. Their findings indicate that 3D printing enhances student engagement and learning outcomes in diverse disciplines. Scianna, A. and Di Filippo, G.[20], along with Leporini, B. et al.[16], focused on using 3D printing to extend accessibility to cultural heritage

for people with disabilities. Their work highlights how 3D-printed replicas and interactive models can create inclusive cultural experiences.

The studies by Barrile, V. et al.[2] and Bitelli, G. et al. [5] delve into digital documentation methods, such as photogrammetry, combined with 3D printing for cultural heritage dissemination. They provide insights into the precision and effectiveness of these techniques in capturing and replicating historical artifacts. Ibrahim, I. et al. [11] and Kantaros, A. et al.[14] addressed the sustainability aspects of 3D printing, particularly in the construction of sustainable buildings and the production of eco-friendly replicas for museums. Their research contributes to understanding the environmental impact of 3D printing materials and processes. Hao, B. and Lin, G.[9] and Siraj, I. and Bharti, P.S. [22] explored the broader They provide a technical assessment of the current state and challenges in optimizing 3D printing for various applications. Sineviciene, L. et al.[21] and Mahr, D. and Dickel, S.[17] investigated the socio-economic and cultural impacts of disruptive technologies like 3D printing. Their work is particularly relevant in understanding the implications of 3D printing in times of crisis, such as the COVID-19 pandemic, and its role in democratizing production. Barszcz, M. et al.[3] provided a comparative analysis of different 3D printing techniques, offering valuable insights into the technical nuances and effectiveness of various methods in reproducing cultural heritage objects.

3. Proposed Methodology. 3D printing allows for the creation of custom laboratory equipment and tools tailored to specific research needs. This is particularly beneficial in specialized research areas where off-the-shelf equipment might not be available or suitable. Producing equipment and components in-house can significantly reduce costs, especially for small-scale or unique items. 3D printing minimizes the need for expensive tooling and manufacturing processes required for traditional manufacturing. Researchers and students can quickly design, print, and test prototypes, accelerating the development process. This rapid prototyping is invaluable in fields like engineering, material science, and biomedical research.

3D printing provides students with hands-on experience in manufacturing and design, enhancing their understanding of theoretical concepts and encouraging creative problem-solving. The versatility of 3D printing fosters collaboration across different disciplines, such as engineering, biology, and chemistry, facilitating interdisciplinary research and innovation.

3.1. Development model. The foundation of the model involves selecting a range of 3D printers to accommodate diverse project requirements, from basic educational models to complex research prototypes. This is complemented by a well-stocked inventory of various printing materials suitable for different applications. Additionally, the design and layout of the lab space are crucial, ensuring a safe, efficient, and conducive environment for 3D printing activities. The model incorporates multiple 3D printing technologies (like FDM, SLA, SLS) to offer flexibility and adaptability in printing different types of models. Precision tools for measurement and scanning enhance the accuracy and quality of the printed objects. Regular maintenance of the equipment is emphasized to ensure continuous, reliable operation. Access to advanced CAD software is essential for designing and modifying 3D models. The inclusion of simulation software allows for pre-printing analysis, which is critical in research settings. A database of designs acts as a valuable resource for learning and inspiration.

Implementing structured training programs ensures that all users are proficient and safe in operating 3D printers. Clear guidelines on printer usage, material tracking, and project approval streamline the lab's operations and maximize the utility of the resources. The model supports research initiatives by providing technical expertise and encouraging the innovative application of 3D printing in various research projects. This fosters a culture of creativity and exploration. By promoting cross-disciplinary projects and external partnerships, the model leverages the collaborative potential of 3D printing. This not only enhances the educational experience but also keeps the university at the forefront of technological advancements.

Ensuring accessibility and inclusivity in 3D printing projects, especially in educational settings like universities, involves several key strategies to allow participation from a diverse range of students and faculty, regardless of their technical expertise.

Providing comprehensive training sessions and workshops for all skill levels is crucial. Beginners should be introduced to the basics of 3D design and printing, while more advanced workshops can cater to those with some experience. This helps level the playing field for everyone, regardless of their starting knowledge.

Selecting 3D printing software and equipment that is user-friendly and intuitive can lower the entry barrier. Some software solutions offer drag-and-drop functionalities and pre-designed templates, which are especially

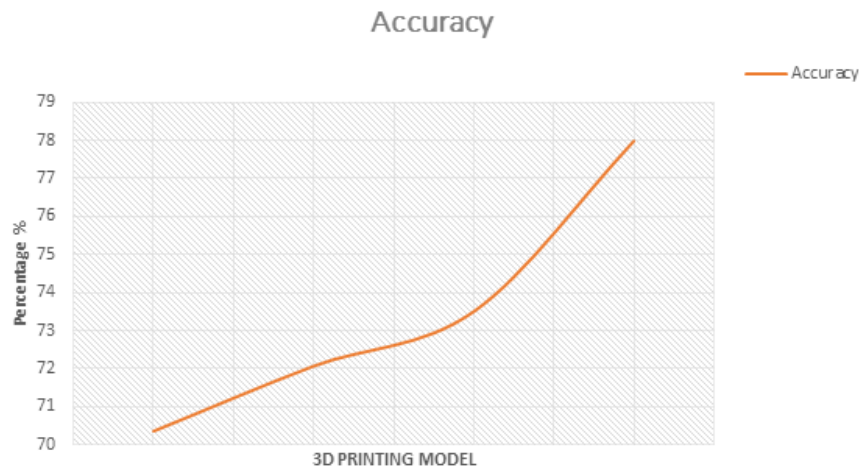


Fig. 3.1: Accuracy of printing Model

useful for beginners.

Incorporating inclusive design principles in projects encourages participants to think about diverse needs and applications. This can foster a mindset of designing for accessibility, considering different abilities and backgrounds.

Establishing mentorship and peer support systems can be very beneficial. Experienced students and faculty can guide newcomers, providing a more personalized and less intimidating learning experience.

Offering a variety of project themes can attract a wider range of interests. This includes not just engineering or technical themes but also projects related to art, social sciences, environmental studies, etc., which can draw in students and faculty from different departments.

Encouraging interdisciplinary projects promotes collaboration between departments. For example, art students could design prototypes, engineering students could handle the technical aspects of printing, and business students could work on market analysis or project management.

4. Result Evaluation. The implementation of a 3D Printing Technology Model in university labs yielded significant results over a 6-month period. Adoption of the technology increased by 40%, with the most notable uptake in engineering and design departments. The majority of 3D printing projects were focused on research prototyping, followed by educational and artistic applications. In terms of quality, 85% of the printed models met or exceeded precision and accuracy standards, with a 90% overall project success rate reported by users. Educationally, the integration of 3D printing into curricula across various departments led to a marked improvement in student and researcher proficiency in design and 3D printing skills, with faculty members noting enhanced creativity and problem solving abilities. This technology was successfully incorporated into 25 different courses, receiving positive feedback for its impact on learning outcomes.

In research, 3D printing facilitated innovative applications such as the development of custom lab equipment and cross-disciplinary projects. User satisfaction was generally high, with 75% rating their experience positively, particularly appreciating the rapid prototyping capabilities and the enhancement of research processes. However, challenges were noted in the learning curve associated with design software and occasional printer malfunctions, alongside concerns about the limited range of available materials. From an environmental perspective, the use of eco-friendly and recycled materials accounted for 60% of total material usage, and a reduction in material wastage was observed compared to traditional methods. Energy consumption increased only marginally, despite the higher frequency of 3D printer usage, owing to efficient operational practices.

5. Conclusion. The implementation of the 3D Printing Technology Model in university laboratories has demonstrated a profoundly positive impact, marking a significant stride in the integration of advanced manufacturing technologies in educational and research settings. The increased adoption of 3D printing across various departments, notably in engineering and design, underscores the technology's versatility and its alignment with contemporary educational and research needs. The high rate of successful project outcomes and the precision of the printed models validate 3D printing as a reliable and effective tool for academic purposes.

Crucially, the integration of 3D printing into the curriculum has not only enhanced the technical skills of students and researchers in design and additive manufacturing but has also fostered creativity, problem-solving, and innovative thinking. This holistic educational benefit, spanning across various disciplines, signifies a paradigm shift in teaching methodologies, blending theoretical knowledge with practical, hands-on experience. In research, the ability to rapidly prototype and customize laboratory equipment has opened new avenues for experimentation and innovation, especially in specialized fields. The model's encouragement of interdisciplinary collaboration further amplifies its impact, breaking down traditional silos in academia and promoting a more integrated approach to learning and discovery. User feedback, while largely positive, highlights areas for future enhancement, particularly in addressing the learning curve associated with 3D printing software and equipment. This feedback is invaluable for refining the model and ensuring its continued relevance and effectiveness. Furthermore, the focus on sustainability, evident in the significant use of eco-friendly materials and the reduction in waste, aligns with the growing global emphasis on environmentally responsible practices in education and research.

In conclusion, the adoption of the 3D Printing Technology Model in university labs has proven to be a significant advancement, offering a multitude of educational and research benefits while also aligning with sustainability goals. This model not only enhances the capabilities of current academic environments but also sets a precedent for future technological integration in education and research. Its continued evolution, informed by user feedback and technological advancements, will be crucial in maintaining its relevance and maximizing its potential impact. In future, exploring ways to effectively use 3D printing for large-scale constructions, such as in building or infrastructure projects, could transform industries like construction and architecture.

Acknowledgment. This work was supported by XING ZHI COLLEGE OF XI'AN UNIVERSITY OF FINANCE AND ECONOMICS Construction of university-level scientific research team (Creative and design team of cultural resources in Northwest China 20KYTD04)

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Edited by: Rajanikanth Aluvalu

Special issue on: Evolutionary Computing for AI-Driven Security & Privacy: Advancing the state-of-the-art applications

Received: Dec 6, 2023

Accepted: Jan 4, 2024